# microlith

four key memory

ELECTRONIC CALCULATOR INSTRUCTION MANUAL

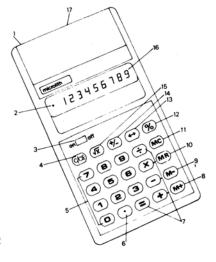
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### GENERAL DESCRIPTION

The Microlith 113 memory 4 is a pocket size junior slide rule, designed especially to fulfil the requirements of both the businessmen and the students. It operates on one standard 9V battery or AC using an AC adaptor. It is an eight function  $(+,-,\times,+,\%,\sqrt{\times},+/-,\bullet)$  machine with a full access memory (M+,M-,MR,MC) all in algebraic mode with features such as floating or fixed decimal point. The tilted display provides a comfortable viewing angle on desk.

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### LAYOUT

- A.C. Power Jack
- 2 Indicator Digit
- ON/OFF Power Switch
- Clear and Clear Entry Key
- 5 Numerical Keys
- Decimal Point Key
- 7 Arithmetic Operation Keys
- B Memory Add Key
- 9 Memory Minus Key
- 10 Memory Recall Key
- 11 Memory Clear Key
- 12 Percentage Key13 Register Exchange Key
- 14 Change Sign Key
- 15 Square Root Key
- 16 Numerical Display Digits
- 17 Battery Compartment (rear)

### **FUNCTIONS OF KEYS**

NAME

Key

IVAIVIE
OFF/ON Power Switch
C/CE Clear and Clear Entry
+/— Change Sign Key
√× Square Root Key
V ^ Square Root Rey
↔ Register Exchange Key
% Percentage Key
,

### DESCRIPTION

To switch the power of the calculator ON or OFF.

Press once clears entries or overflow condition; press twice clears all except memory.

Depression of this key will change the sign of the displayed number. Depression of this key will perform the square root of the previously displayed number.

Depression of this key will exchange the contents of the display and constants in Y register.

For percentage, mark-up and discount calculations.

### NAME

### DESCRIPTION

+, -,	×,÷,	=	Arithmetic	Operat	ion keys
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0~9. Numerical Keys and Decimal Point Key

M + Memory Add Key

M - Memory Minus Key

MR Memory Recall Key

M C Memory Clear Key

Depression of any of these keys will perform the appropriate function specified by that key.

Depression of any of these keys will perform the appropriate number entry.

Depression of this key will add the displayed number to the memory.

Depression of this key will subtract the displayed number from the memory.

Depression of this key will recall the number in the memory.

Depression of this key will clear the memory.

### CALCULATION EXAMPLES

### **ADDITION AND SUBTRACTION**

### **MULTIPLICATION AND DIVISION**

Problem: 12.3 × 4.5 =	55.35
Keyboard Entry	Display
12.3	12.3
× 4.5	4.5
=	55.35

### MIXED CALCULATION

Problem: (1.2 × 3	$.4 - 6) \div 7.2 = -0.2666666$
Keyboard Entry	Display
1.2	1.2
× 3.4	3.4
-	4.08
6	6
÷	<b>– 1.92</b>
7.2	7.2
=	— 0.2666666

### **CHAIN CALCULATIONS**

Problem: 0.1 + 2.3	+45-0.67-8.9	) = 37.83
Keyboard Entry	Display	Comments
0.1	0.1	
+ 2.3	2.3	
+	2.4	(0.1 + 2.3) executed
45	45.	
-	47.4	(2.4 + 45) executed
0.67	0.67	
_	46.73	(47.4 - 0.67) executed
8.9	8.9	
=	37.83	(46.73 — 8.9) executed

### **CONSTANT CALCULATIONS**

Constant addition

Problem: 
$$1 + 2 = 3, 0.2 + 2 = 2.2, 63 + 2 = 65$$

### Constant subtraction

Problem: 
$$1-2=-1$$
,  $111-2=109$ 

Comments
Constant undetermined

Constant = 2

### Constant Multiplication

Problem: 
$$2 \times 2 = 4,0.34 \times 2 = 0.68$$

Keyboard Entry	Display
2	2.
× 2	2.
=	4.
0.34	0.34
=	0.68

## Comments Constant undetermined Constant = 2

### Constant Division

Problem: 
$$3 \div 2 = 1.5, 123 \div 2 = 61.5$$

Problem: $3 \div 2 =$	$1.5, 123 \div 2$
Keyboard Entry	Display
3	3.
÷ 2	2.
=	1.5
123	123.
=	61.5

### Constant undetermined Constant = 2

### Percentage calculation with a constant factor.

a) Different percentages of a fixed quantity.

b) Same percentage of different quantities Problem:  $250 \times 8\% = 20,400 \times 8\% = 32$ 

Keyboard Entry	Display	Comments
8	8.	Constant 8
+ 250	250.	
%	20.	
400	400.	
%	32.	

### PERCENTAGE CALCULATIONS EVALUATION

Problem: 123 ×	12.3% = 15.129
<b>Keyboard Entry</b>	Display
123	123.
× 12.3	12.3
%	15.129

### MARK-UP

Problem: cost \$200	
Profit: 10%	Selling Price = ?
Keyboard Entry	Display
200	200.
+ 10	10.
%	.20.
=	220.

### DISCOUNT

Problem: Nominal pr Discount 1	rice = \$200 0% Net price = ?
Keyboard Entry	Display
200	200.
- 10	10.
%	20.
=	180.

### **SQUARE ROOT CALCULATION**

Problem: $\sqrt{(\sqrt{16} +$	5) = 3
Keyboard Entry	Display
16 √X	4.
+ 5	5.
=	9.
$\sqrt{X}$	3.

### **CHANGE SIGN CALCULATION**

Problem: $(-35) \times 3 \div$	5 = -21		
Keyboard Entry	Indicator	Display	Comments
35		35.	
+/-	_	35.	
× 3		3.	$(-35) \times 3$ executed
÷ 5		5.	
=	_	21.	

### **EXCHANGE OPERAND CALCULATION**

124

Problem: $\frac{124}{(9 \times 6) +}$	<del>8</del> = 2	
Keyboard Entry	Display	Comments
9	9.	
× · 6	6.	
+ 8	8.	$(9 \times 6)$ executed
÷ 124	124.	$(9 \times 6) + 8$ executed
**	<b>62</b> .	
=	<b>2</b> .	

### **MEMORY CALCULATIONS**

Problem: 
$$\frac{(3\times4)+111}{(4\times5)+(3\times8)-(6+2)}=3$$

Keyboard Entry	Indicator	Display	Memory
MC		0.	0
4		4.	0
× 5		5.	0
=		20.	0
M +		20.	20
3		3.	20
* × 8		8.	20
=		24.	20
M+		24.	44
6		6.	44
÷ 2		2.	44
=		3.	44
M-		3.	41

Keyboard Entry	Indicator	Display	Memory
3		3.	41
× 4		4.	41
+		12.	41
111		111.	41
÷		123.	41
MR		41.	41
=		3.	41

### Problem: Arithmetic Progression

Find the sum from the 1st to 8th terms of the following arithmetic progression (3, 1, -1.....)

$$S_8 = \frac{n(2a + (n - 1)d)}{2}$$
$$= \frac{8(2 \times 3 - 7 \times 2)}{2}$$
$$= -32$$

Keyboard Entry	Indicator	Display	Memory
MC		Ó.	0
2		2.	0
× 3		3.	0
=		6.	0
M +		6.	6
C		0.	6
7		7.	6
× 2		2.	6
=		14.	6
M-		14.	-8
C		0.	-8
8	· ·	8	-8
×MR	÷.	8.	-8
÷ 2		2.	-8
= -	<b>-</b> .	32.	8
	•	OL.	_

### Problem: Geometric Progression

Find the sum from the 1st to 8th terms of the following geometric progression: (3, 9, 27.....)

$$S_8 = \frac{a(1-r^n)}{1-r} = \frac{3(1-3^8)}{1-3} = 9840$$

Keyboard Entry	Indicator	Display	Memory
1		1.	
<b>– 3</b>		3.	
=	-	2.	
M +	<b>-</b> .	2.	-2
C		0.	-2
3		3.	<b>-2</b>
× =		9.	-2
× =		81.	-2
× =		6561.	<b>-2</b>
+/-		6561.	-2

Keyboard Entry	Indicator	Display	Memory
+ 1		1.	2
× 3		3.	-2
- MR		2.	-2
=		9840.	-2

### **OVERFLOW CONDITIONS**

The following operations result in an overflow condition which causes the Overflow Indicator, x.x.x.x.x.x.x., to light and all keys except the clear key to become inoperative.

 Any answer or subtotal exceeding 8 digits (greater than 99,999,999.) to the left of the decimal point, regardless of the arithmetic sign. Calculations can be continued, if desired (see Wrap-Around Decimal). The 8 most significant digits are displayed.

- Memory accumulation exceeding 8
  whole digits to the left of the decimal
  point, regardless of the arithmetic
  sign. Calculations can be continued,
  if desired (see Wrap-Around Decimal). The number used in the last
  memory operation remains in the
  display.
- 3. Division by zero.

### WRAP-AROUND DECIMAL

The wrap-around decimal feature lets you proceed when the answer obtained in the display or memory exceeds the capacity of the calculator (99,999,999.). The calculator automatically retains the 8 most significant (important) digits, places the decimal point 8 positions to the left of its true position, and lights the display x.x.x.x.x.x.x.x. You can proceed with the calculation after depressing the clear key once to clear the over-

Key Board Entry	Indicator	Display
98765432		98765432
+12345678		12345678

flow condition, but you must multiply the final answer by 108 (100,000,000) or move the decimal point 8 places to the right. Any numbers subsequently added or subtracted must be divided by 10<sup>8</sup> before entering. If two overflows occur in the same problem, the final answer must be multiplied by 108 x 108 = 10<sup>16</sup>, and so on. This same feature applies to the numbers in memory. For example, solve (98765432 + 12345678) (12345678 + 999999999):

Memory	Comments
Wichiol y	Comments

1.1.1.1.1.1.1.1.

Overflow condition. Multiply by 10<sup>8</sup> to correct

Keyboard Entry C	Indicator	Display . 1.1111111	Memory	Comments Suppression of overflow condition, Number displayed retained for further calculations.
M+		1.1111111	1.1111111	The memory indicator lights.
С		0.	1.1111111	
12345678		12345678	1.1111111	Suppression of overflow condition, Number displayed retained for further calculations.
+	•	12345678	1.1111111	
99999999 x	•	1.1.2.3.4.5.6.7	7. 1.1111111	overflow condition. Multiply by 10 <sup>8</sup> to correct
С	•	1.1234567	1.1111111	
MR	•	1.1111111	1.1111111	The number in memory becomes multiplier.
=		1.2482852	1.1111111	The answer is
18				1.2482852 x 10 <sup>1 6</sup>

#### CLEAR OPERATION

There are two clear keys which perform the following functions: C/CE clear calculator/clear entry and MC clear memory.

- Clear entry (Enter correction): A single depression of the C/CE-key after entry of a number clears the displayed number but does not affect the stored constants or the operations in progress.
- Clear calculator (except memory): A double depression of the C/CE key clears any operation in progress and clears the calculator except the memory.
- Clear overflow: Depressing the C/CE key during an overflow condition (see overflow/underflow conditions)

cancels that condition. The number displayed and any number in the memory can be used in further operations when corrected under wraparound decimal.

Pressing the MC key clears the memory.

### RECOVERY TECHNIQUES

Should you unintentionally press one of the arithmetic function keys, the following techniques allow easy correction without loss of the displayed number.

Unintentional + or - Depress 0, then = If constant addition or subtraction is being performed, the constant is replaced by 0.

Unintentional x or  $\div$ : Depress 1, then =. If constant multiplication of division is being performed, the constant is replaced by 1.

### POWER SOURCE

Battery: Installation — Remove the battery compartment cover from the back of the calculator by sliding as shown by the arrow on the cover. Insert the 9-volt battery into the compartment snapping the battery terminals onto the clips provided within the compartment. Replace the battery compartment cover. The calculator is now ready for use.

Type: Standard ordinary Zinc-Carbon 9V cells (size 6F216 "216")

AC adaptor: Optional AC adapter (part No. 80027) lets you operate the calculator on A.C. mains. Plug the Adapter into a mains socket before turning ON the calculator. The battery is automatically cut off from the calculator and the Adaptor.

NOTE: ONLY APPROVED ADAPTER SHOULD BE USED.

